

WALK 1 DURATION: 50 MINS TO 1 HOUR

WILL I MAKE IT?

Mainly on the levelish

WHAT MAY I SEE?

Fox, Rabbit, Badger, Kingfisher, Squirrel, Kestrel, Buzzard – depending on time of day & whether they see you first!

WHAT SHOULD I SING?

There's an old mill by the stream

WHERE DOES IT START?

The front door

CROSS THE MAIN ROAD & TAKE THE TARMIC DRIVE UP THE SLIGHT INCLINE TO THE RIGHT OF AMBER HOUSE – IT'S O.K. IT'S A PUBLIC RIGHT OF WAY AS INDICATED BY THE GREEN ARROW.

ON REACHING THE 5-BARRED GATE TO THE LEFT OF THE BUNGALOW, GO THROUGH THE SQUEEZE STILE (GO ON YOU CAN MAKE IT!) AND THEN THROUGH A SLIT STILE ABOUT 15 METRES ALONG THE WALL TO YOUR LEFT.

YOU ARE NOW IN ASHOVER SHOW FIELDS! HEAD DIAGONALLY ACROSS THE FIELD BETWEEN THE BIG TREES. YOU'LL SEE THE BACK OF THE CRICKET PAVILLION AHEAD BUT BEAR RIGHT ALONG THE WALL SIDE FOR TWO FIELDS AND FOLLOW THE WELL DEFINED PATH THROUGH THE FIELDS AND 4 SLIT STILES.

ANOTHER STILE LEADS YOU INTO A NATURAL WOODLAND, KEEP TO THE PATH AS YOU VIEW THE QUARRY TO THE RIGHT, WHERE THE PATH EXITS THE WOOD THROUGH TWO METAL POSTS, TURN RIGHT AND FOLLOW THE PATH ALONG THE QUARRY EDGE (IT'S O.K. ITS WELL FENCED!)

YOU'LL GO THROUGH A SMALL FIELD & THEN DROP DOWN ONTO THE ROAD VIA THE STEPS. TURN RIGHT AND THEN CROSS THE ROAD AFTER ABOUT 30 METRES & FOLLOW THE LITTLE LANE DOWN TO FALL MILL (YOU CAN SING NOW).

TURN LEFT AS YOU PASS THE MILL & ACROSS THE LITTLE BRIDGE OVER THE RIVER AMBER. WALK ACROSS THE RAILWAY TRACKS (IT'S O.K. THERE ARE NO TRAINS NOW) & THEN TAKE THE FARM LANE BY THE SIGN FOR DEMONSDALE FARM. THE PATH CONTINUES ONTO THE RIGHT OF THE FORMER FARM, WITH A MODERN WOODEN WORKSHOP TO YOUR LEFT.

GO THROUGH THE SMALLER OF THE TWO GATES & FOLLOW THE PATH ALONG THE SIDE OF THE RIVER AMBER, CROSSING IT BY AN ANCIENT STONE BRIDGE.

WHEN YOU'VE CLIMBED THE SHORT STEEP BIT TURN LEFT ALONG THE ROAD BACK TO THE POETS FOR A WELL DESERVED PINT!!!!